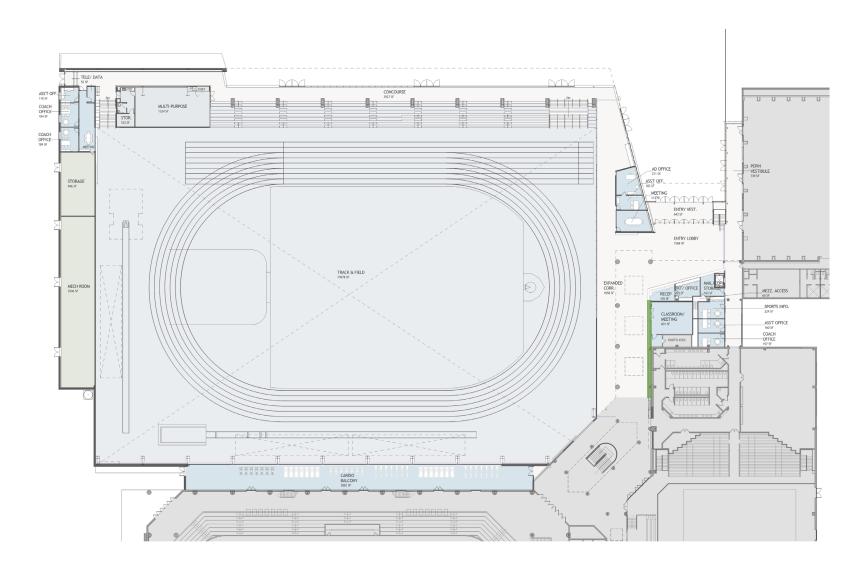
TASK 2 DESIGN DEVELOPMENT OPTIONS SUMMARY SEPTEMBER 13, 2013

# MIDDLEBURY

ATHLETIC HISTORY WALL

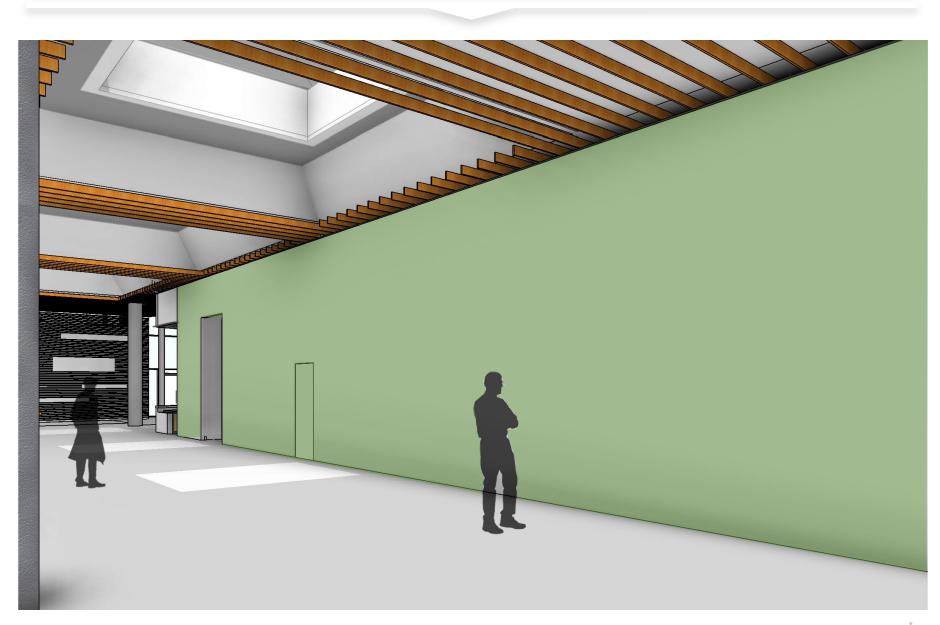
SASAKI

## Middlebury Athletic History Wall Location: Plan





## Middlebury Athletic History Wall Location: Display Area



#### J Term Class: Research / Content



http://www.tiki-toki.com/timeline/entry/90419/Middlebury-Athletics-A-History/#vars!date=1881-01-01\_08:49:07!

http://sites.middlebury.edu/fieldhousemuseum/

#### J Term class guidelines:

- 1. Focus on the themes and the specific stories.
- 2. Collect archival information necessary to tell each story.
- 3. Space may be used: walls, floor, ceiling, columns.
- 4. Consider communicating the stories via several means: visual, tactile, audio, technology driven.
- 5. Although the architects will create the final design, envision the stories being integrated into the building architecture rather than applied to it.
- 6. Consider how the stories may be flexible, expandable, changing or evolving over time.





## Middlebury Athletic History Wall Options

Static Media Mixed Media Interactive Media





STATIC MEDIA
MIDDLEBURY ATHLETIC HISTORY WALL

## Static Media: Project Example: RPI Athletic Hall of Fame by Sasaki

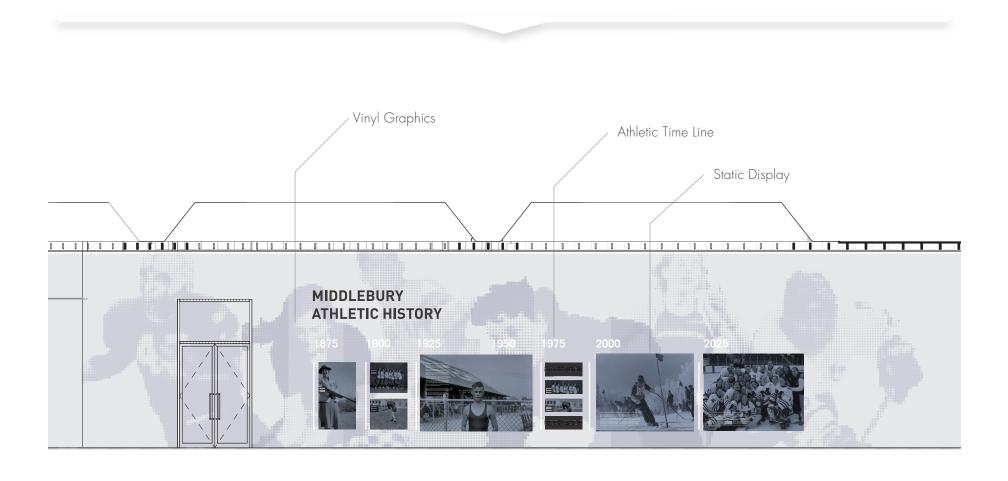


A 60 foot-long display wall was designed with projecting acrylic museum cases to house the Institute's century-spanning collection of athletic memorabilia. The wall features images of RPI athletes, trophies, and other memorabilia. The players represent RPI's legacy of tradition and diversity, and the accompanying mission statements explain to future generations of athletes the values that propelled the legacy.





## Static Media: Middlebury Athletic History Wall





#### **BENEFITS**

- Low Cost
- Good visual impact
- Updatable

## **DRAWBACKS**

- Very limited access to Athletic History Archive due to space restrictions
- Cost associated with updating
- Pre-programmed user experience

## **PRODUCTION COST**

- \$75,000 - \$200,000

MIXED MEDIA
MIDDLEBURY ATHLETIC HISTORY WALL

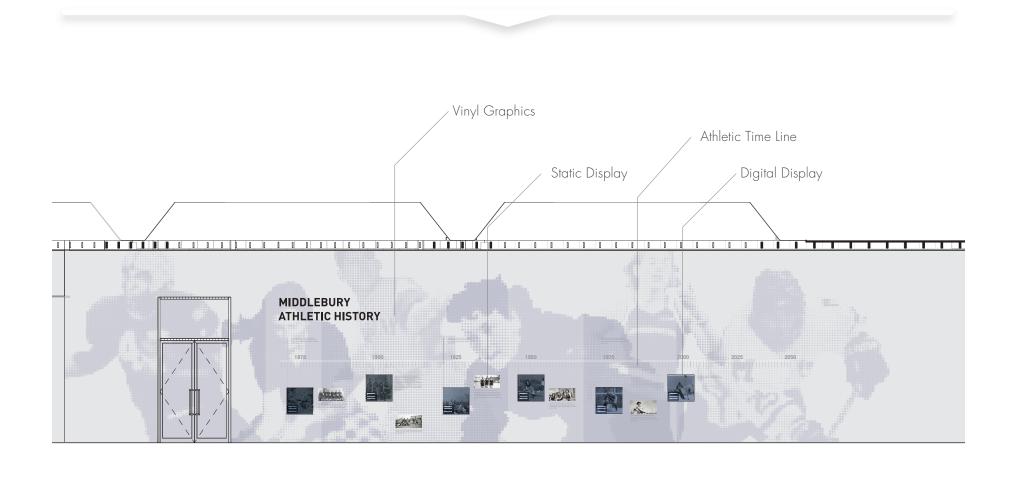
## Mixed media: Project example: Earth Lab by Second Story



The exhibit is a strategic blend of media that investigates the evidence that will inform the decisions we make in the future. It's an interdisciplinary exhibit hybrid of public policy, documentary journalism, and the earth sciences. It's a hub for scholars, politicians, scientists, and a go-to resource for the general public to access the core facts about climate science.



## Mixed Media: Middlebury Athletic History Wall







#### **BENEFITS**

- Better visual impact
- Updatable

## **DRAWBACKS**

- Limited access to Athletic History Archive due to space restrictions
- Cost associated with updating
- Pre-programmed user experience with limited interface

## **PRODUCTION COST**

- \$150,000 - \$500,000

## INTERACTIVE MEDIA MIDDLEBURY ATHLETIC HISTORY WALL

## Interactive Media: Project Example: Gallery One by Local Projects

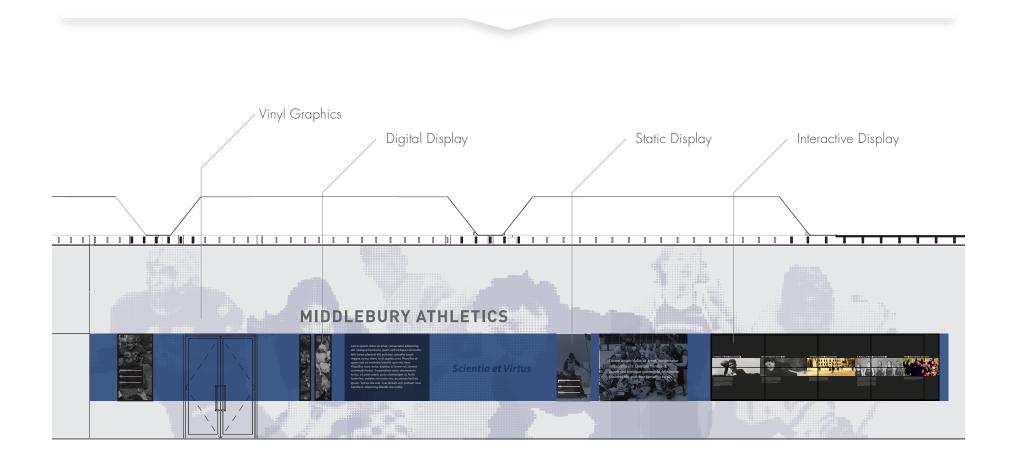


At the section of Gallery One closest to the museum's new atrium, a 40-foot multi-touch MicroTile Collection Wall dramatically visualizes all the works currently on view in CMA's permanent collection galleries, plus some that are in storage—over 3,800 works of art. A few seconds later, the wall changes views, allowing visitors to see a series of focused groupings of objects from CMA's collection, organized around curated themes like "Love and Lust," "Funerary Art," and "Dance and Music." They will also see objects grouped by medium or geographical region, drawn dynamically from CMA's digital asset management system. This huge interactive tool allows visitors to see the permanent collection as a living organism, changing depending on the prism through which you view it.

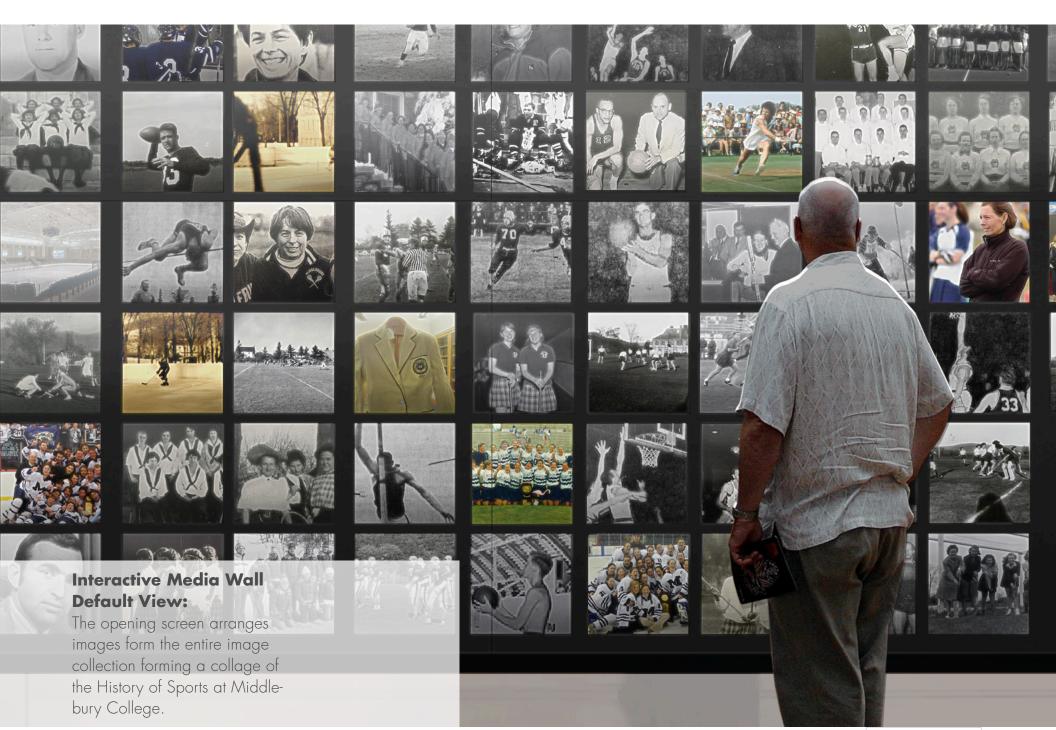


LOCAL PROJECTS

## Interactive Media: Middlebury Athletic History Wall

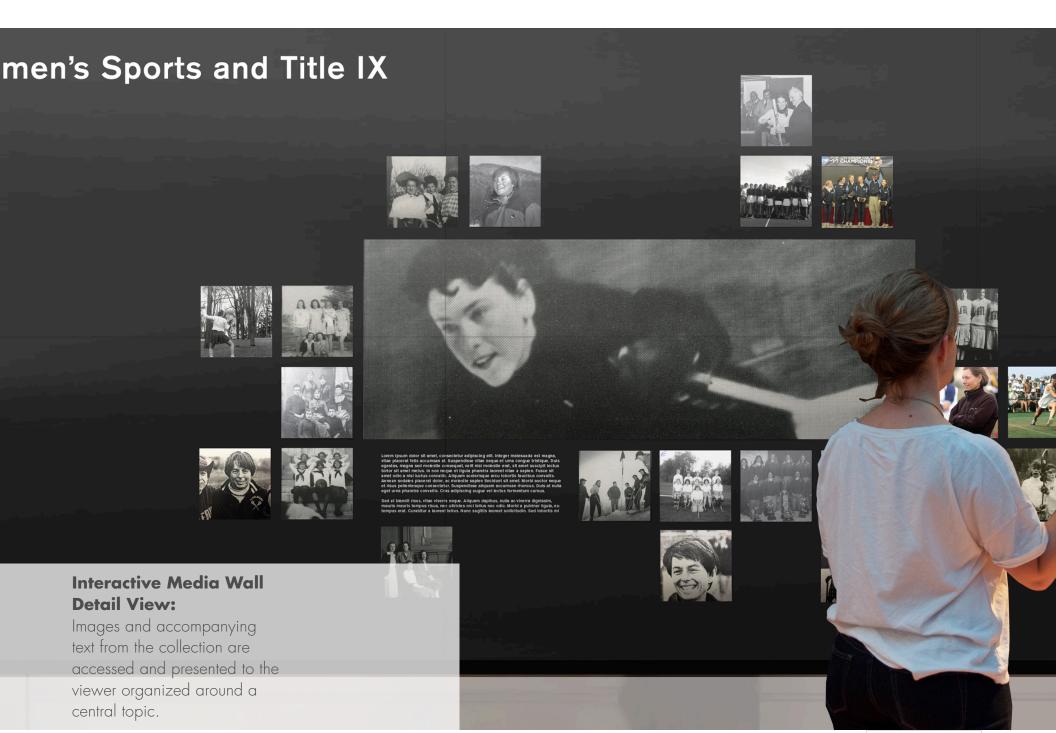






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#### **BENEFITS**

- Best visual impact
- Updatable at little or no cost
- Unlimited access to Athletic History Archive
- User controlled experience that allows discovery of content and adjacencies

## **DRAWBACKS**

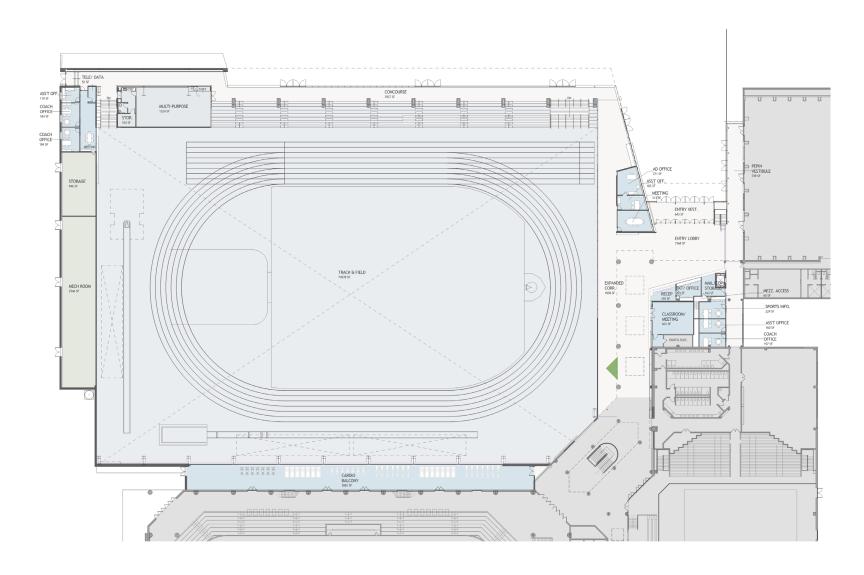
- Premium

## **PRODUCTION COST**

- \$600,000 - \$750,000



## Hall of Fame Wall Location Plan



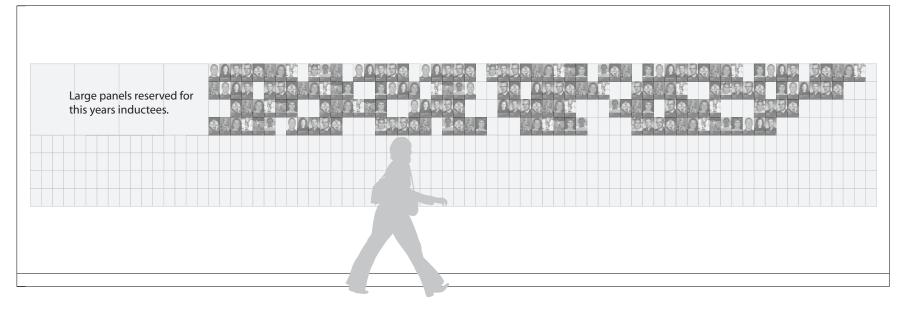


## Hall of Fame Wall case study: RPI Hall of Fame Wall by Sasaki



RPI initiated the process of gathering data beginning with the digitizing and scanning of over 200 existing inductee players and archival images. For the new panels, the design team focused on finding a material that would soften the portraits, create the illusion of depth, and could be easily reproduced. A random composition was chosen to draw attention to the whole instead of the individuals. The variety of quality and athlete poses enhanced the composition. The panels were arranged on a locking sliding track and were produced at the same time, including the blanks for future use. When reconfigured, the exhibit allows for over 30 years of additional growth.

## Middlebury Athletic Hall of Fame Wall



Esimated Cost = 30,000 - 50,000

The graphics depicted are a mixture of frosted acrylic panels and digitally printed graphics. The panels are removable and reconfigurable.

